

Anday Bodur

Architect, Msc.

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Nationality: Turkish

Marital Status: Single

PROFILE

I am an architect with 10 years of experience who has been involved with the many facets of the design process. Throughout my career, I've held a variety of positions, ranging from junior design architect, project architect and project coordinator. Before starting to work in office environments, I've worked as a freelance CG artist/designer. I'm well versed in several different software suites and open to adapting to different positions and roles in the profession.

EDUCATION

Istanbul Technical University , Architectural Design Computing	Istanbul, 2006-2009, 2019
TU Delft , Masters Programme (<i>as an exchange student</i>)	Delft, Netherlands 2007-2008
Yıldız Technical University , Department of Architecture	Istanbul, 2001-2006

WORK HISTORY

Freelance / Contract Architect (since January 2018)

- Working as a freelance / contract architect, collaborating with well-known architecture firms on residential projects

MuuM Architects

Senior Architect, Project Coordinator (June 2012 – January 2018)

- Worked as a project coordinator and lead architect for several projects, including Oyak Headquarters and Ege Yapı Kordon, taking part in all aspects of the project from early design, to tender production
- Worked as a concept project developer and helped design the award-winning proposals and competition entries, such as Erciyes Congress Centre (WAF Shortlist 2015) and Teknopark İstanbul (2nd prize)
- Worked as a CAD manager, re-organized the documentation process as well as created a template for 3d design process, started a texture catalogue, and streamlined a workflow for the 2d-to-3d process
- Involved in projects that were built in BIM environment (Revit), created sustainability studies

Tabanlıoğlu Architects

Junior Architect (June 2010 – January 2012)

- Worked as a junior architect and concept designer in several projects, including Astana Media Center, Ziraat Bank Levent Offices and Fatih Culture Center
- Responsible for aiding the design development teams with 3d design management and interior concepts
- Helped create a more efficient 2d to 3d process, resulting in faster production of 3d presentations

TMO Architecture

Junior Architect (June 2008 – January 2009)

- Worked as a junior architect and concept designer for several shopping mall projects
- Aided in design development of Prime Mall Antakya

KEY SKILLS

Design Experience:

I've been either a part of or lead several concept or competition projects, driving early design decisions and sculpting the initial forms. A number of projects that I've been involved in were nominated or presented awards. I have a deep knowledge of design centric software, such as Sketchup, 3ds Max, Lumion and Photoshop.

Team Player/Leader:

I've worked in several different positions as an architect, as a junior concept designer, a planning specialist, a project lead and a coordinator. I'm flexible in taking different roles in different projects, and open to experiencing new projects.

Planning and Regulations:

I've developed several concept designs into permit projects, and I have a good understanding of Turkish Building Code. I've developed methods to streamline the process in Excel in order to present the permit data in municipality documents. I've also presented projects to municipality personnel in person, gaining insight into their approach in handling matters.

Software Knowledge:

I have been using most of the architectural software suites for over 15 years. I have advanced knowledge in design-centric software such as Sketchup, 3ds Max and Lumion. I also have years of experience working with Autocad and produced several projects. I'm an adept user of Revit as well, has been involved in several projects.

SOFTWARE SKILLS

- Autodesk Autocad (15+ years of experience)
- Autodesk 3dstudio Max and Vray (15+ years of experience)
- Autodesk Revit (3+ years of experience)
- Adobe Photoshop (15+ years of experience)
- Adobe Indesign (3+ years of experience)
- Adobe Illustrator (3+ years of experience)
- Trimble Sketchup (8+ years of experience)
- Lumion (8+ years of experience)

LANGUAGES

- Turkish – Native
- English – Advanced Level (2018 TOEFL Score 115/120, 2017 IELTS Score 8.5/9)
- French – Advanced Level (Cours de Civilization Française de la Sorbonne, Diplôme de langue et civilisation françaises - Niveau Supérieur B)

PUBLICATIONS

- “Form Kurguları Tasniflerinde Düğüm Örüntüleri Yaklaşımı” - September 2019, JCode: Journal of Computational Design Vol 1 No 1 (with Ethem Gürer, Phd)

RELEVANT INTERESTS

- Architectural Photography – (knowledge professional SLR equipment, worked on professional shoots)

REFERENCES

- Umut İyigün (MuuM Architects)
- Emre Kurbak (TAGO Architects)